Learner Generated Content Using Web 2.0 Technologies
(Best Practices Session)

Abdullah Alwalidi PhD
King Khalid University
Saudi Arabia
Alwalidi@gmail.com

Abstract: Using web 2.0 technologies, student learn through a weekly production of the course content. Students are guided and graded through the process of creating the course content. This process involves search, share, reflect, and collaborate.

Using web 2.0 technologies, student learn through a weekly production of the course content. Students are guided and graded through the process of creating the course content. This process involves the following main phases:

1- Search: Based on given topics and guidelines, a student search for online content then analysis and summarize the finding.
2- Share: A student posts the finding in the class discussion forums.
3- Reflect: A student post reflection on the procedure and the result of the finding in his blog. This reflection includes “how this finding can be applied”.
4- Collaborate: A group of four to seven students work together in a wiki, combine their finding and design a project using the finding.

The process of creating the course content involves more than finding and presenting the content. It is a learning activity that result in the building of new knowledge. Going through such process also result in fostering successful online teaching and learning.